Why are Projects Late? Everything, but the Project Management Method is challenged!

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Abstract

Project Teams are expected to complete Projects before or on the committed due date, within budget and without compromise to the original specification. History shows a pattern of project underperformance, with most projects not meeting one or more of these expectations. Many external factors are blamed for this under performance; however the PM method is not questioned. The frequent switching of the Critical Path (CP) when Tasks are updated is not questioned. This CP switching certainly increases Multi-Tasking in-turn causing excessive set-up, set-down and re-set-up, draining the available Resource capacity. This white paper builds on the foundational work laid by Critical Path and suggests that using well established Process Control Methods, tactically located "Shock Absorbing' buffers can be inserted into the project network effectively stabilizing the Critical Path, which reduces the wasted energy chasing fluctuating priorities. In addition, these Buffers provide sufficient Early Warning and identify exactly where and when intervention is required to keep the project inside a budget, within due date and to specification.

Introduction

Critical Path has been the generally accepted method of managing projects since the cold war. Building on this foundational work and introducing the generally accepted method of Process Control, the Critical Path can become a Stable Datum Plane, enhancing predictability while reducing wasted resource capacity. Effective Control Buffers serve two purposes: absorbing 'Common Causes' variation while providing timely warning of 'Special Causes variation. Containing variation increases the overall probability of Project Management meeting the project success criteria.

Purpose

This paper points out the origin of the frequent priority changes that lead to ineffective and costly multi-tasking, which results in wasted resource capacity and increased costs. It demonstrates how to effectively use an accepted Process Control technique to stabilize the Critical Path (CP).

Background

A frequently changing Critical Path adds to project instability, especially towards the end of the project life cycle when many tasks appear as incomplete and urgent. This last third of a project is a chaotic environment, significantly increasing the man-hour cost and drains resources away from other projects to keep an imminent project on track. This cycle repeats itself from one project to the next.

By tactically locating Buffers within the project network, these buffers protect against uncertainty and are effective 'radar' screens. Project Management Officer (PMO) will know exactly when not to intervene, also when and where to intervene with corrective action. The Buffers also provide the added benefit of stabilizing the Critical Path or longest chain of dependency – by including the Project Buffer as part of the Critical Path; this effectively creates a 'fixed datum plane' or stable spine within the project network and provides stability during execution.

Topic 1: Early identification of Task Slippage

The recognition of Task 'slippage' and Task duration overruns is not easily detected in the early stages of the Project Life Cycle. This undetected Task 'slippage' accumulates through the first third of the project and is undetected until the second third of the Project Life Cycle, when suspicions are aroused that the project is falling behind and the Due Date is in jeopardy. PMO's response is to redouble efforts, add resources and even re-plan the project. Fig: 1.

A Project with an effective 'Early Warning' system will keep the project within manageable control limits effectively containing the cost of recovery. Cost overruns and commandeering resources from other projects is avoided. Fig: 2.

Early visibility of when and where management intervention is required in the life cycle of a project effectively reduces the amplification of costs observed in the final third of the project.

Accumulation of undetected Task "Slippage"

Results in Stress and explosion of Cost & Man-hours Drop everything else Suspicion, that Typical Project Everything only work on this all is not OK Appears OK Life Cycle Jan 8, 12 Project Dec 11, '11 Dec 18, '11 Dec 25, '11 Jan 1, '12 F S S M T W T F S S M T W T F S S M T W T F S S M T W T F S S M T W T F S S M T W T F S S M T W T F S 2 days ent under each button Videos Made - upload to You1 2 days tual Help desk: "Live Perso 2 days PayPal Account Setup 1 day PayPal reseller program rules 11 days Web Maintenance Plan Estab 6 days Accounting CPA and Bank ag 5 days 4 days Bank Acc unt Established Line of Credit Arranged 3 days CCPM Outstanding Specs Ag 3 days surce Utility for importing 1 day 3 days Web Build Design Content under each os Made - upload to You 2 da 🕂 Virtual Help desk: "Live Perso 2 da PayPal Account Setup 1 day PayPal reseller program rules 5 days days Web Maintenance Plan Estab 2 days ting CPA and Bank ag 5 days Rank Acc unt Established 5 dave Man-hours Deployed in **Recovery Effort and Cost**

Fig 1: Escalation in Cost and Man-Hours without an embedded Early Warning mechanism.

Early detection of Task "Slippage" Results in Managed Cost & Man-hours



Fig 2: Early Warning, proactive control of Cost and Man-Hours guided by the Buffer Mechanism.

Topic 2: A Critical Path Task has a higher priority than a non-Critical Path Task.

This is true during planning. However, the Critical Path method without buffering, the moment execution starts the planned schedule rapidly changes. Mostly due to the assumption that the planned Resources will be available when scheduled, however on-time availability of Resources is rare in a complex project environment having a shared Resource pool. Contention between Resources often creates significant schedule changes and the Critical Path begins an induced 'random' vacillation or frequent changes. The PMO is then left with no guidance on which of the changing priorities is the most important. Task priorities change and the Resources frequently 'jump' from one unfinished Task priority to another. This begins a cycle of capacity wasting 'Multi-Tasking'. This is most observable in the costly expedited efforts during the last third of the Project Life Cycle. Fig1.

Topic 3: Adding Buffers must not extend the total duration of a Project

In order to remain commercially competitive, the total duration of a Project must be reduced – this means limiting embedded Task 'safety' time and allocating only the "touch time" per Task. However, remaining commercially competitive and maintaining a reputation of being a reliable Supplier, means adding safety time and padding Task durations. Adding time in planning may extend the Total duration of the Project beyond a competitive due date.

The direction of the Solution:

Remove the safety-time from each Task duration, then tactically reinsert the removed safety-time as aggregated time Buffers within the Project network. These Buffers become an effective Process Control mechanism that will stabilize the Critical Path, effectively halting the random switching of the CP. With visibility and early detection, priorities become predictable, Resources remain focused and wasteful multi-tasking is significantly reduced.

The longest chain of dependency: both Task and Resource dependency now becomes the *Critical Chain* [Goldratt E. 1997]. Removing Resource contention in the scheduling phase further enhances the stability of the project during execution. Resource deployment becomes more predictable and places the PMO in a pro-active management situation.

Shortening the Task durations combined with aggregated Buffers, effectively reduces the Total duration of the Project, typically well within competitive industry Lead Times.

Topic 4: Process Control and Project Buffering

Project Buffering is an effective means of Process Control. Following [Deming – 1993], separating "Common Causes variation from Special Causes variation", the Buffers become an effective Early Warning mechanism, clearly identifying where and when to intervene, without "Tampering: [Deming -1993] reacting to an individual occurrence of a process when only Common Causes variation is present". Tampering or over reacting within the control limits of 'Common Causes' will increase instability and cause churn in Task priorities. This is precisely the situation when the schedule of a project is without the guidance of an effective Control Mechanism. Buffering a project network becomes this effective Process Control mechanism. Fig 3.

Timely, focused intervention by Project Teams, guided by the Early Warning signals indicated in the Project Buffers, ensures a significant improvement in successful Project Management. The typical on-time delivery of a managed Critical Chain project is significantly higher along with reduced overall project Lead Times.

[PMI- PM Network 2012]

Figure 3: Process Control applied to Buffering a Project [Cox – 2010]



Process Control and visible Project Buffering

Common Cause Variation

Special Cause Variation

Figure 4: Effective Feeding Buffers and a Project Buffer stabilizes the Critical Chain



Conclusion

The stabilization of individual Projects opens up significant opportunity in a Multi-project environment of complex projects, with a shared Resource pool.

The stabilization of the Critical Chain with visible Buffers, together with de-conflicting of Resource contention during the planned and focused intervention under Critical Chain Project Management, sets the stage for effectively managing a Portfolio of Projects.

Practitioners can expect to complete more projects in a year, within a less stressful environment and without the amplification of effort and cost during the last third of the life cycle of each project.

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